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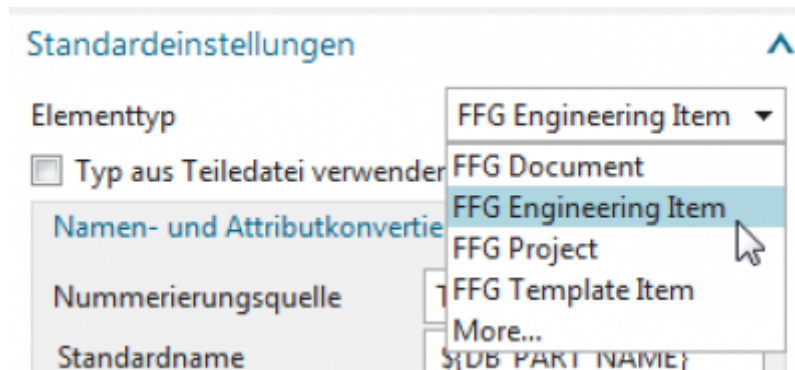
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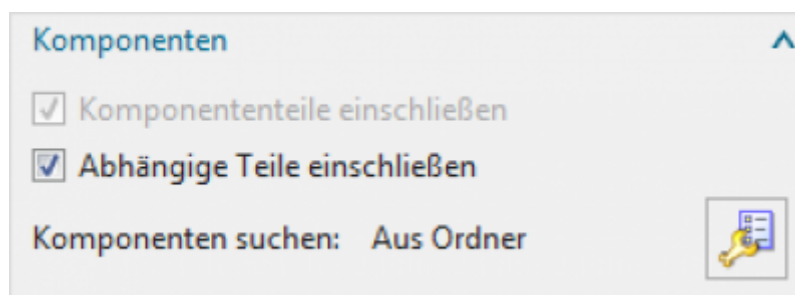
# 11 Importing an assembly

## 11.1 Procedure -Importing a module

1. on the File tab, select →  **Import assembly into Teamcenter**.
2. Select **FFG Engineering Item** from the **Default Settings** group in the **Item Type** list.




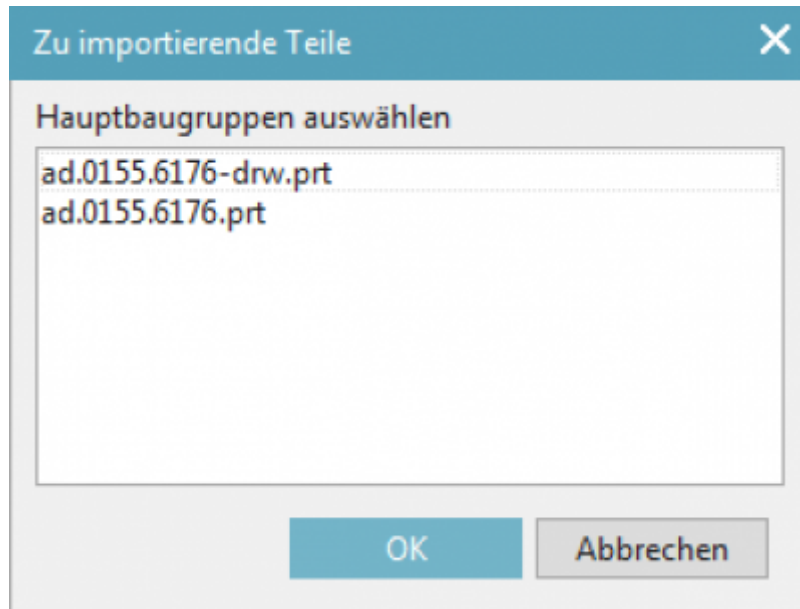
3. In the **Components** group, select the following:
  - \* Include Component Parts
  - \* Include dependent parts



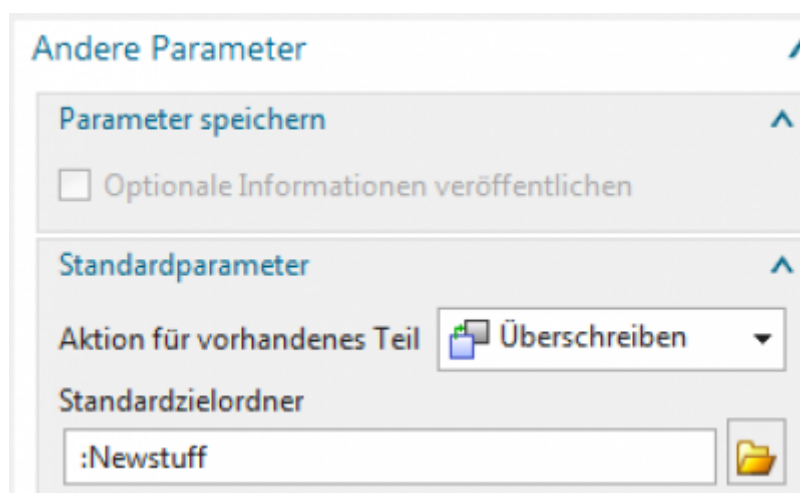
**Tip:**

If you also import component parts and dependent parts, you must select the **Include component parts** and **Include dependent parts** check boxes before you select the assemblies to import.

4. Click Find **Components** to display the dialog box **Load Options for Assemblies**.
5. In the **Load** list, select **From Folder**.
6. in the **Parts to import** group, click **Import from folder** .
7. Navigate to the appropriate directory in which the assembly to be imported is located and select the top element (top assembly node) for this.




8. Under **Default Parameters**, in the **Default Destination Folder** box, type the path or navigate to the folder in Teamcenter where the imported items will be placed. You can manually type a folder that is outside your **personal tray** in the field, but you must have write permissions to the folder.



9. Under Default Parameters, click Projects .

10. In the **Assign to Project** dialog box, select a project, and then click **OK**.

The list contains the projects that are available in Teamcenter and of which you are a member. You can select one or more projects.

11. Click **Test Run**  to perform a simulated import. When the simulated import process is complete, the Information window displays how the parts and assemblies were imported. In the **Information** window, check that all information, including **import action**, naming technique, directory path, etc., is correct.

12. Close the **Information** window.

13. Make a note of the item ID of the top assembly node.

14. In the Import **Assembly to Teamcenter** dialog box, click **OK** to start the import.
15. In the **Information** window, check whether the import took place as expected.
16. Display the imported items in **Teamcenter Navigator**.

**Note:**

The import of an assembly with drawings takes place via the same procedure → the import function recognizes whether a UGPart (drawing) exists for the UGMaster (model). This is automatically linked → the relationship type of the UGMaster is “master” and the drawing is “specification”.

**Caution:**

Occasionally it happens that the old document number is stored as ID during the import → This can then be assigned manually according to the prescribed number range. A solution is being worked on.

How the import of assemblies is to be mapped processually with GoLive from Teamcenter still has to be defined. (Keyword: Duplicates).